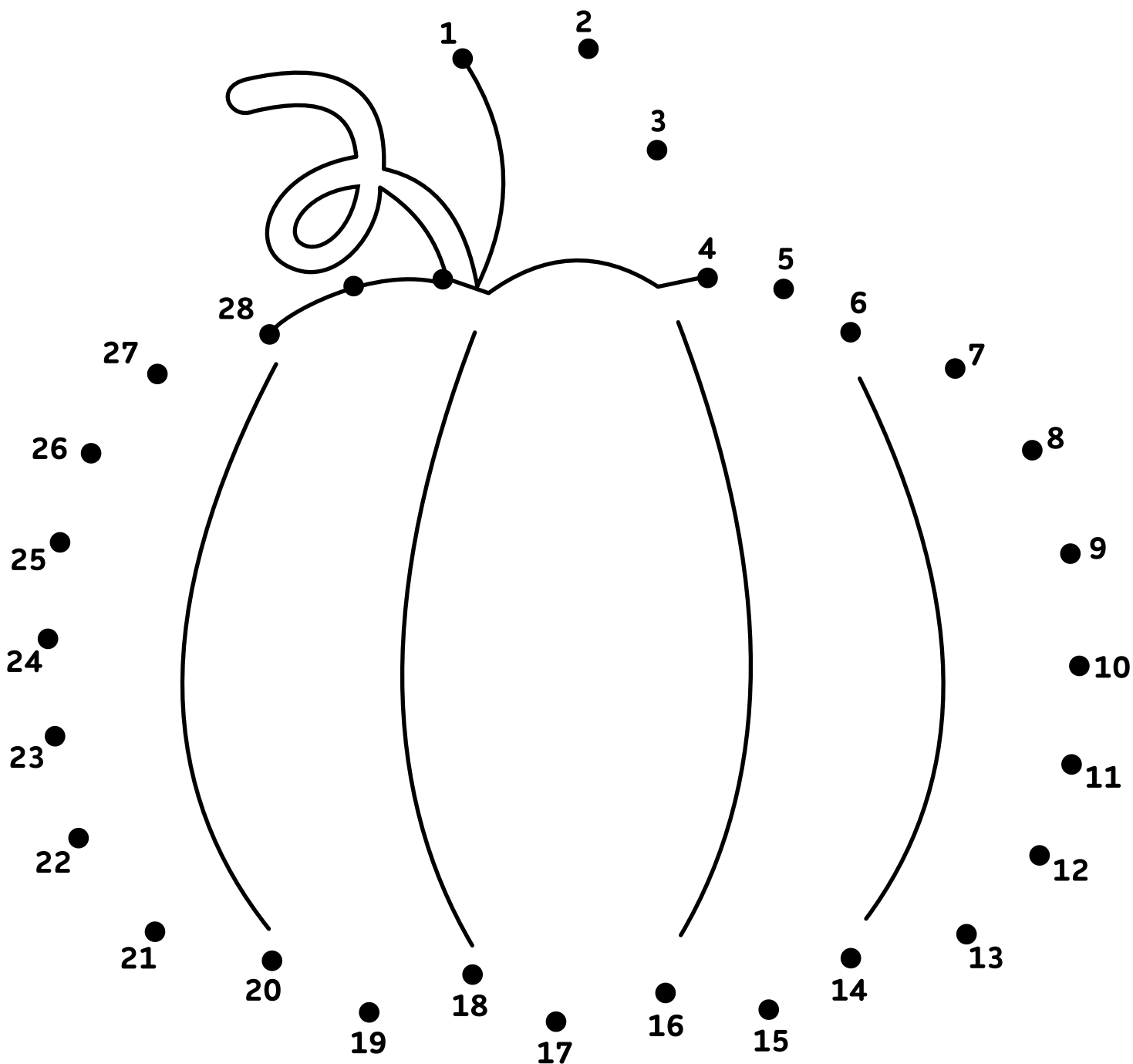
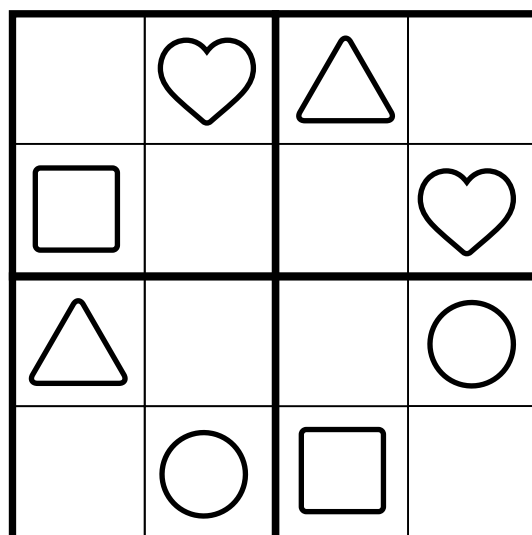
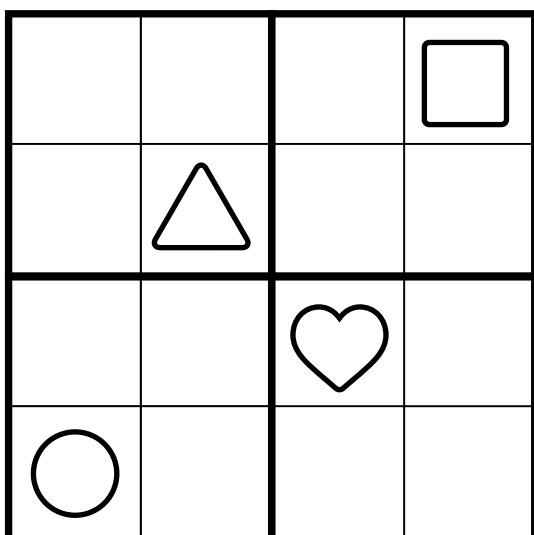
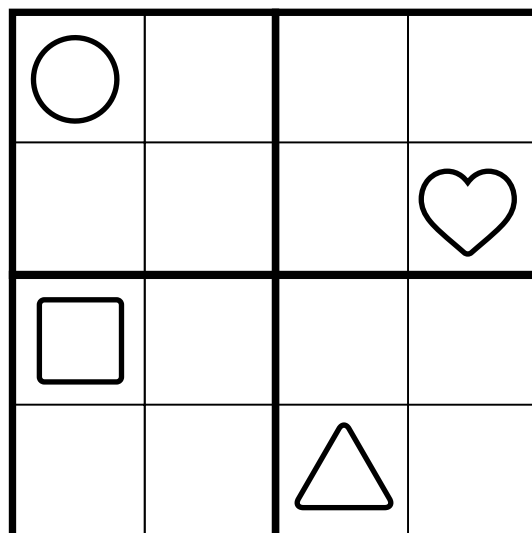
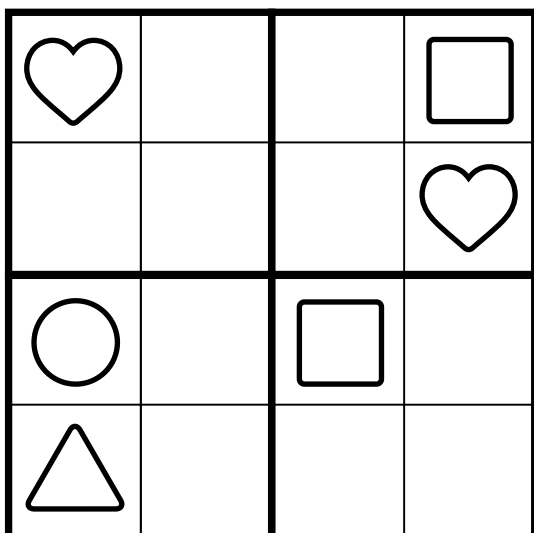


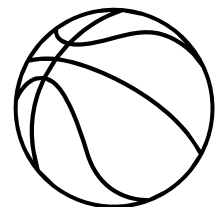
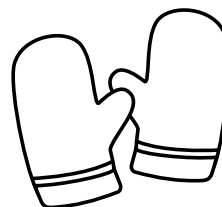
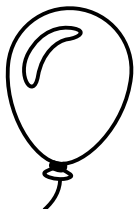
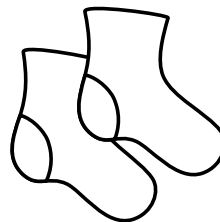
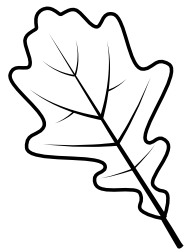
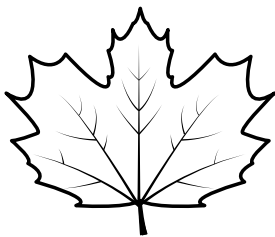
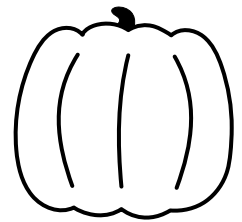
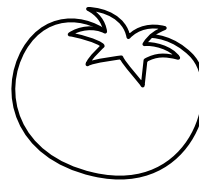
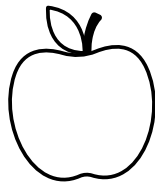
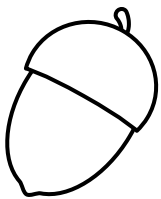
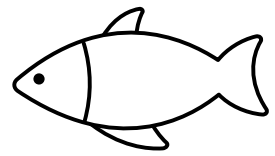
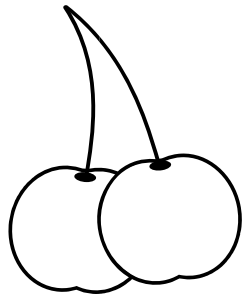
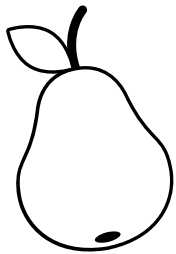
CONNECT THE NUMBERS TO FIND OUT WHO
OR WHAT IS IN THE PICTURE. COLOR!



LET'S PLAY SUDOKU! THE AIM OF THE GAME IS TO DRAW SHAPES (SQUARE, TRIANGLE, CIRCLE, AND HEART) INTO THE EMPTY SQUARES SO THAT EACH SHAPE APPEARS ONCE IN EVERY ROW, COLUMN, AND BOX, WITHOUT REPETITION.



LET'S PRACTICE GROUPING! WHAT DOESN'T BELONG HERE?



FIND THE DIFFERENCES! DRAW A CIRCLE AROUND 10 THINGS THAT ARE DIFFERENT IN THESE TWO PICTURES.

